CITY OF SAN JOSE PUBLIC WORKS PAYROLL REPORTING FORM

OF

SAN JOSE	CONTRACTOR PRIME SUBCONTRACTOR																			
CAPITAL OF SILICON VALLEY	PAYROLL NO.		FOR	WEEK	ENDI	NG					PROJECT AND LOCATION									
EMPLOYEE NAME, ADDRESS AND SOCIAL SECURITY NUMBER	WORK CLASSIFICATION		DAY AND DATE						TOTAL HOURS	HOURLY RATE OF PAY	GROSS AMOUNT EARNED			DEDUCTIONS - EMPLOYEES PAID (DOES NOT INCLUDE BENEFIT OR OTHER EMPLOYER PAYMENTS)						
EMPLOYEE:	San José Project Classification:	S									SAN JOSE PROJECT	TRAVEL & SUBSISTENCE & CONGESTION ZONE FEE	TOTAL ALL WORK	FED TAX	FICA (Soc. Sec.)	STATE TAX	STATE DISABILITY INS. (SDI)	HEALTH WELFARE	NET WAGES PAID	
		О																		
	All Other Work:	S												PENSION	SAVINGS	GARNISHMENT	OTHER*	TOTAL DEDUCTIONS	CHECK NO.	
		0																		
EMPLOYEE:	San José Project Classification:	S									SAN JOSE PROJECT	TRAVEL & SUBSISTENCE & CONGESTION ZONE FEE	TOTAL ALL WORK	FED TAX	FICA (Soc. Sec.)	STATE TAX	STATE DISABILITY INS. (SDI)	HEALTH WELFARE	NET WAGES PAID	
		0																		
	All Other Work:	S												PENSION	SAVINGS	GARNISHMENT	OTHER*	TOTAL DEDUCTIONS	CHECK NO.	
		0																		
EMPLOYEE:	San José Project Classification:	S									SAN JOSE PROJECT	TRAVEL & SUBSISTENCE & CONGESTION ZONE FEE	TOTAL ALL WORK	FED TAX	FICA (Soc. Sec.)	STATE TAX	STATE DISABILITY INS. (SDI)	HEALTH WELFARE	NET WAGES PAID	
		0																		
	All Other Work:	S												PENSION	SAVINGS	GARNISHMENT	OTHER*	TOTAL DEDUCTIONS	CHECK NO.	
		0																		
EMPLOYEE:	San José Project Classification:	S									SAN JOSE PROJECT	TRAVEL & SUBSISTENCE & CONGESTION ZONE FEE	TOTAL ALL WORK	FED TAX	FICA (Soc. Sec.)	STATE TAX	STATE DISABILITY INS. (SDI)	HEALTH WELFARE	NET WAGES PAID	
		0																		
	All Other Work:	S												PENSION	SAVINGS	GARNISHMENT	OTHER*	TOTAL DEDUCTIONS	CHECK NO.	
		0																		

S = Straight time

O = Overtime

^{*} Other = Any other deductions, whether included or required by prevailing wage determinations, must be separately listed. Use extra sheet if necessary.