

City of San Jose Parks, Recreation & Neighborhood Services

**Spartan Keyes Master Plan
Community Workshop #2
March 23, 2022**

Meeting Agenda

- 1.0 Introductions
- 2.0 Overall Project Schedule
- 3.0 Project Summary
- 4.0 1st Workshop Summary
- 5.0 Urban Artist Concept
- 6.0 Shady Grove Concept
- 7.0 Open Q & A
- 8.0 Next Steps
- 9.0 Meeting Adjournment

Schedule / Scope

Task 1.0 Site Analysis & Outreach Material – (Oct. - Jan. 2021)

Task 2.0 Community Outreach & Conceptual Design – (Feb. – Mar. 2022)

- Workshop #1: Site Awareness, Program & Concept Plans
- **Workshop #2: Consensus Plan Options Review/Feedback**
- Surveying

Task 3.0 Cost Estimating & Master Plan Phase I Document – (Apr. - June 2022)

- ROM Cost Estimate
- Workshop #3: Confirm Consensus Plan
- Approval of Master Plan Scope/Document

Future Tasks*

- Environmental Assessments (Jan. 2023 – July 2023)
- Design Development (Autumn 2023 – Spring 2024)
- Park Construction (Summer 2024)
- Park Opening (Early 2025)

*Schedule is an estimate and subject to change

Project Summary

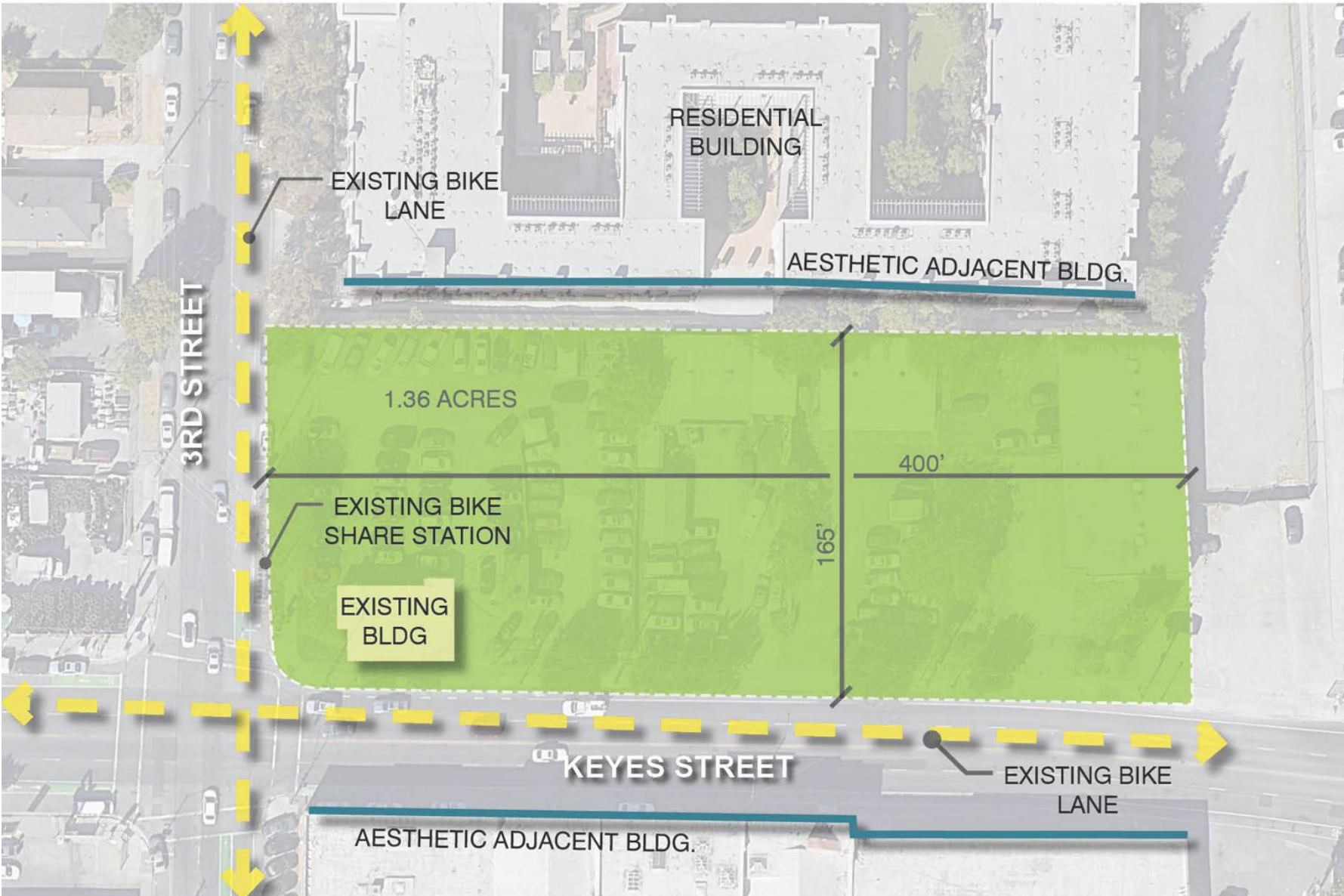
Context Map

Building Community Through Fun



Context: Opportunities & Constraints

Building Community Through **Fun**



Characteristics:

- Old brickyard
- Current automotive use

Opportunities:

- Corner Site, high visibility
- Adjacent to bus stop
- Flat Site
- Existing brick building
- Good neighborhood recreation opportunity
- Adjacent architecture

Constraints:

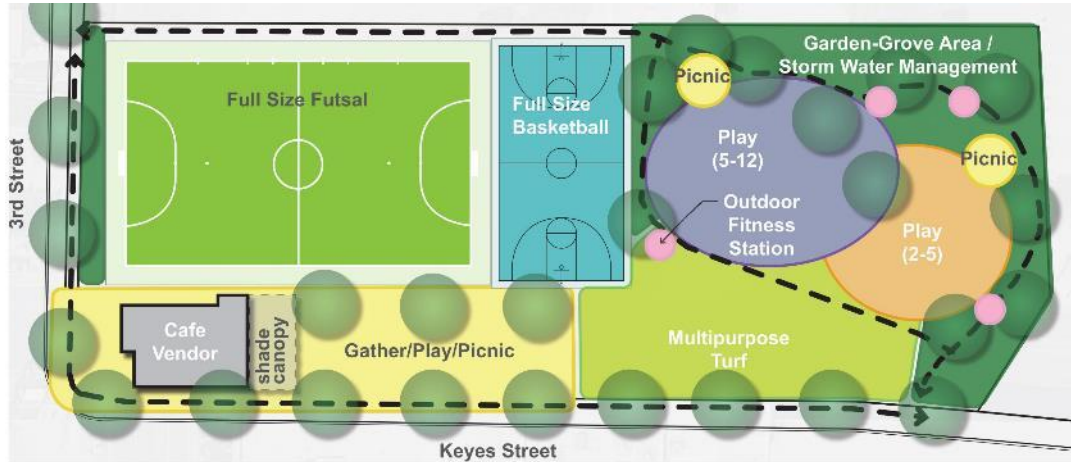
- Adjacent industrial zoning
- Narrow width
- Adjacent apartments = noise concern

Workshop #1

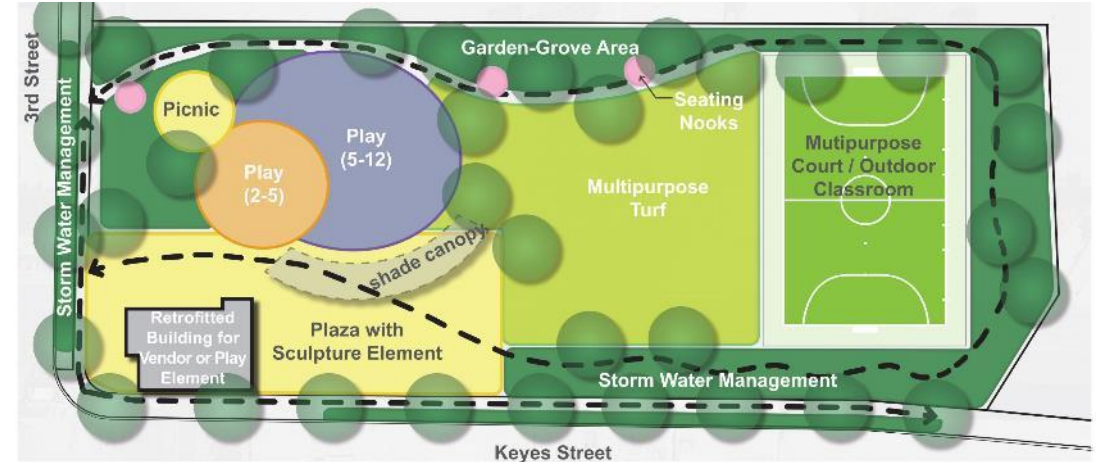
(Feb. 5, 2022)

Preliminary Concepts

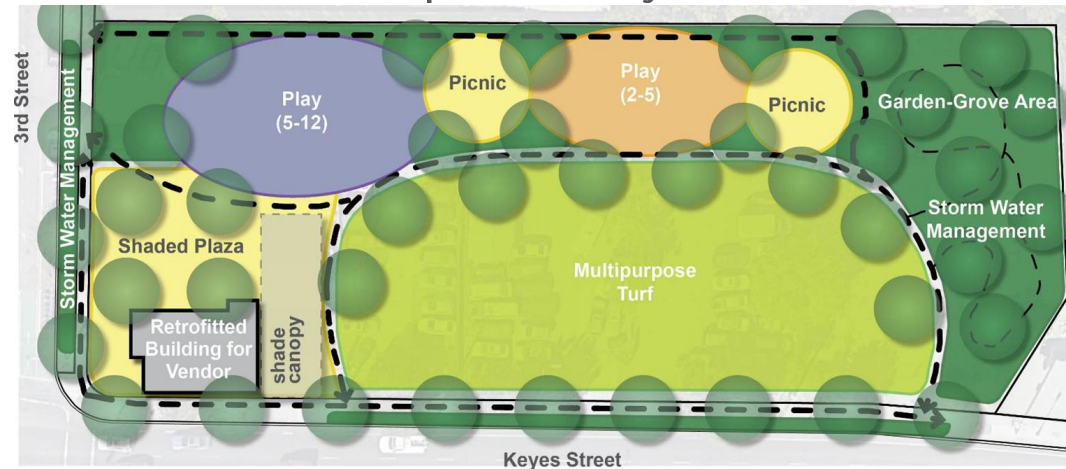
Concept 1 - Action Park



Concept 2 - Urban Artist

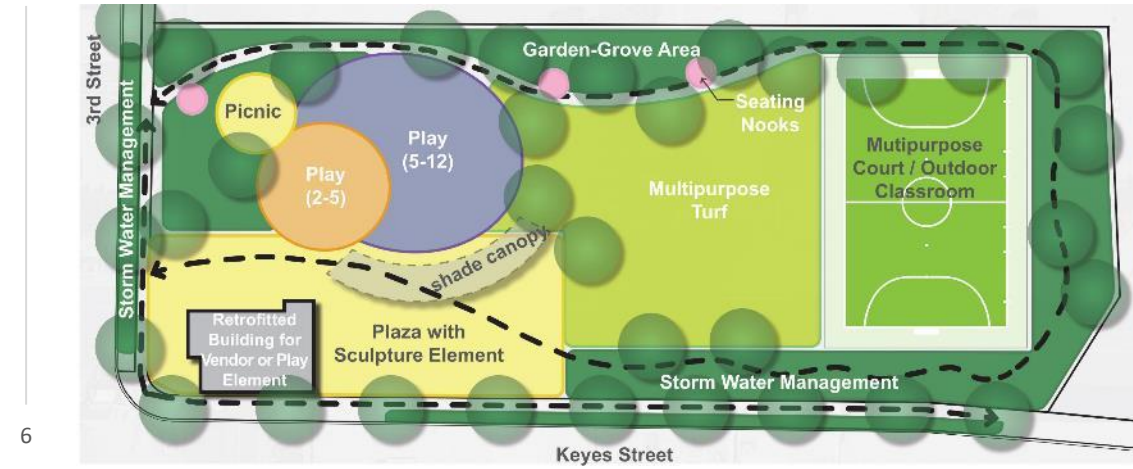
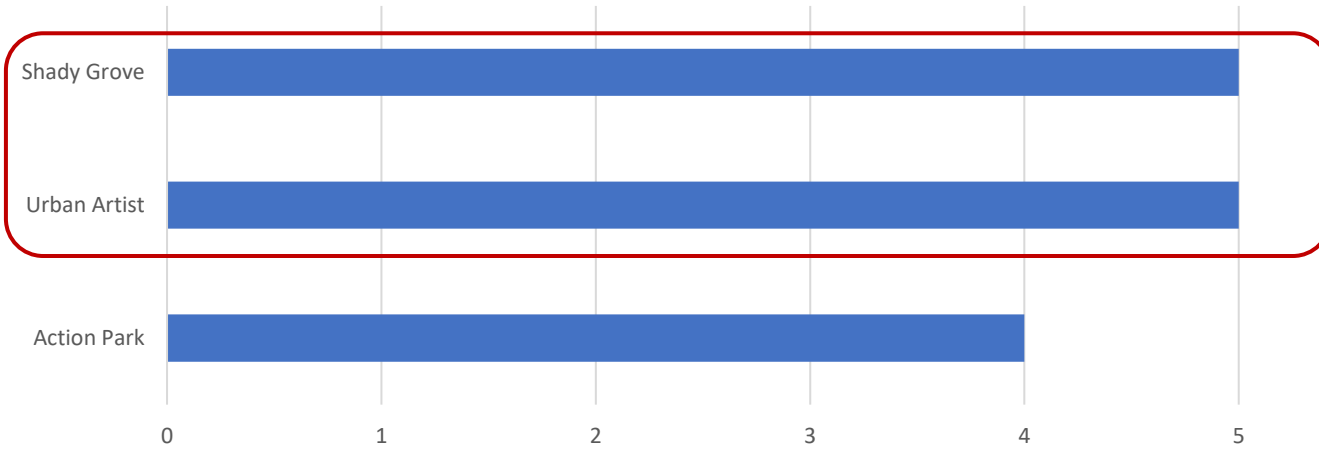


Concept 3 - Shady Grove

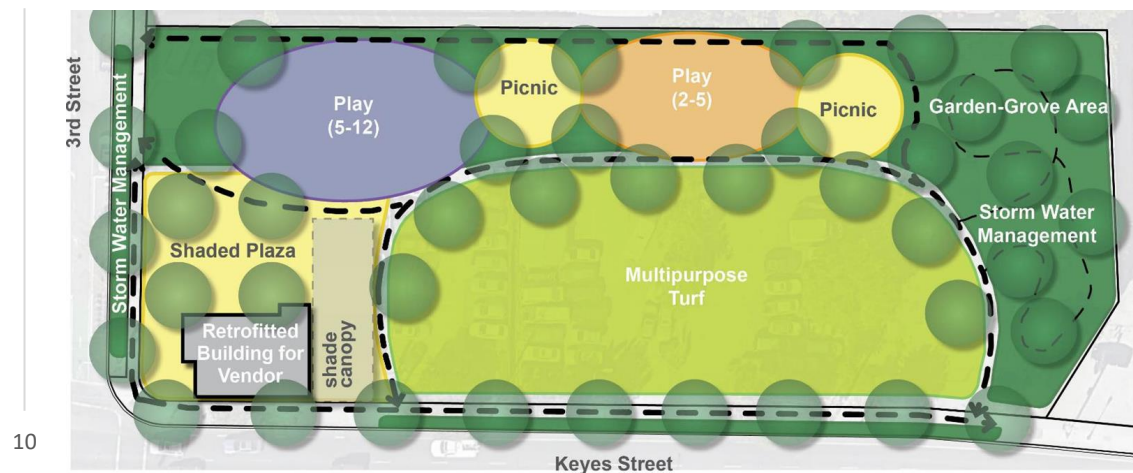
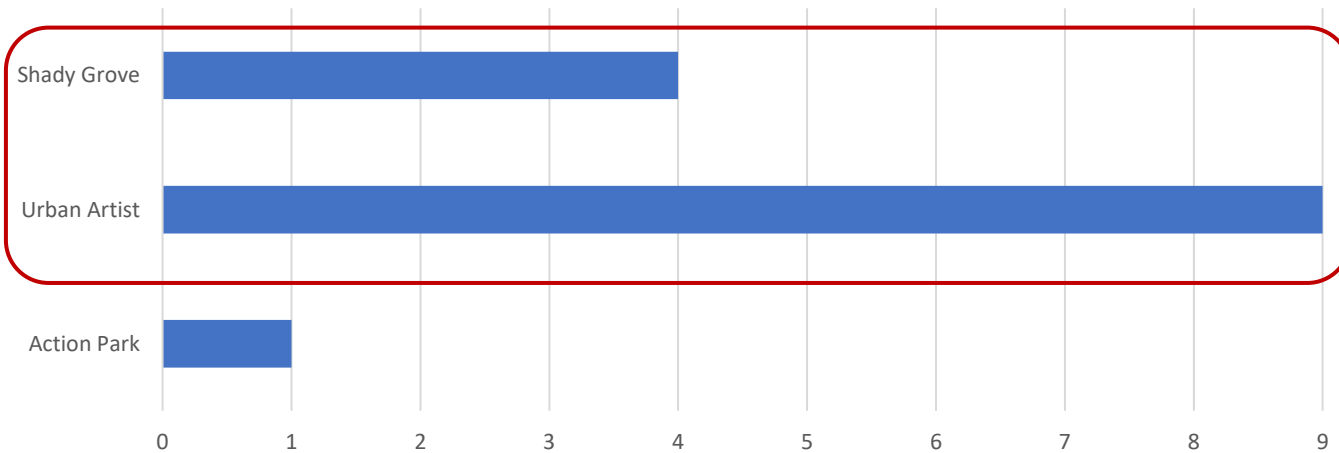


Preliminary Concepts

1st Preferred Concept



2nd Preferred Concept

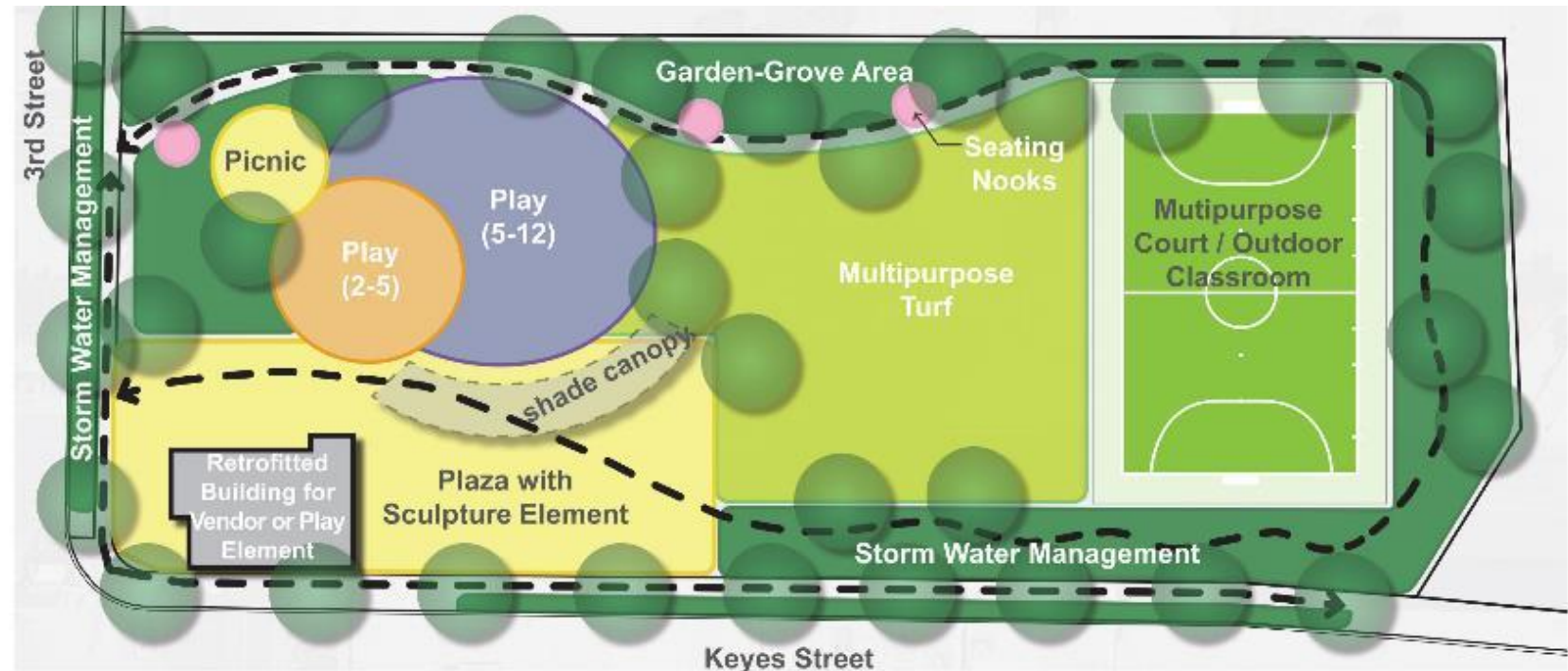


Preliminary Concepts

Concept 2 – Urban Artist

Program elements in order of preference

1. Seating Nooks – *Rincones para sentarse*
2. Small Picnic Areas – *Áreas de picnic*
3. Community Art – *Arte comunitario*
4. Recreational Turf Area – *Área de pasto para recreación*
5. Shade Structure – *Estructuras de sombra*
6. Multi-Generational Swings – *Columpios para todas las edades*
7. Architectural or Sculptural Elements – *Elementos con color*
8. Multipurpose Courts / Outdoor Community Space – *Cancha de usos múltiples / Salón comunitario al aire libre*
9. Sculptural Play Features for Youth Ages 2-5 & 5-12 – *Estructuras de juego esculturales para niños de 2-5 años*
10. Bright Colors – *Colores brillantes*

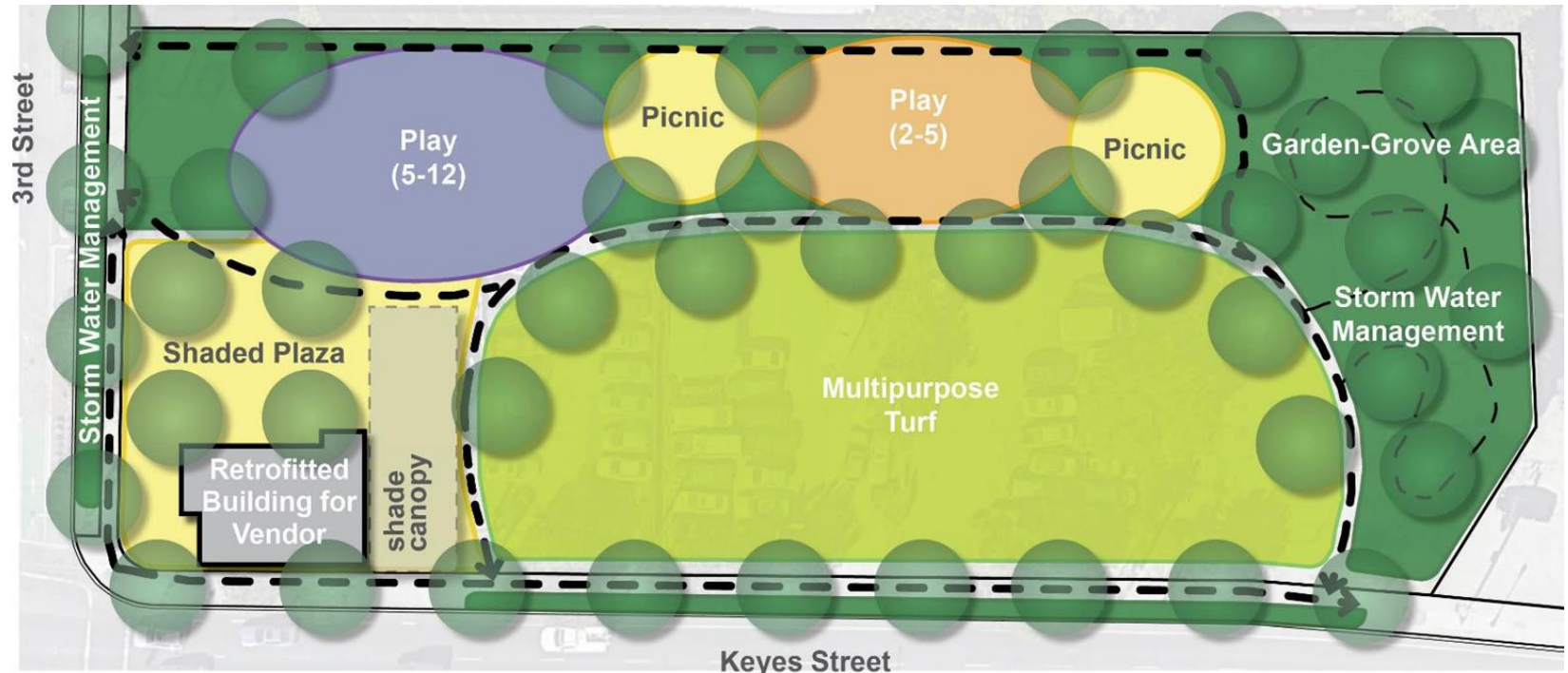


Preliminary Concepts

Concept 3 – Shady Grove

Program elements in order of preference

1. Walking/Jogging Nature Paths - *Caminamientos dentro de la naturaleza*
2. Multipurpose Turf - *Area de pasto de usos múltiples*
3. Tree Groves - *Arboledas*
4. Picnic Areas - *Áreas de picnic*
5. Nature Play Elements for Youth Ages 2-5 & 5-12 *Estructuras de juego con tema de la naturaleza para niños de 5-12 años*
6. Pollinator Gardens with Interpretive Signage - *Jardín polinizador con señalización interpretativa*
7. Environmental Learning Games - *Juegos de aprendizaje ambiental*
8. Shade Structures - *Plaza con sombra*
9. Shaded Plaza - *Plaza con sombra*



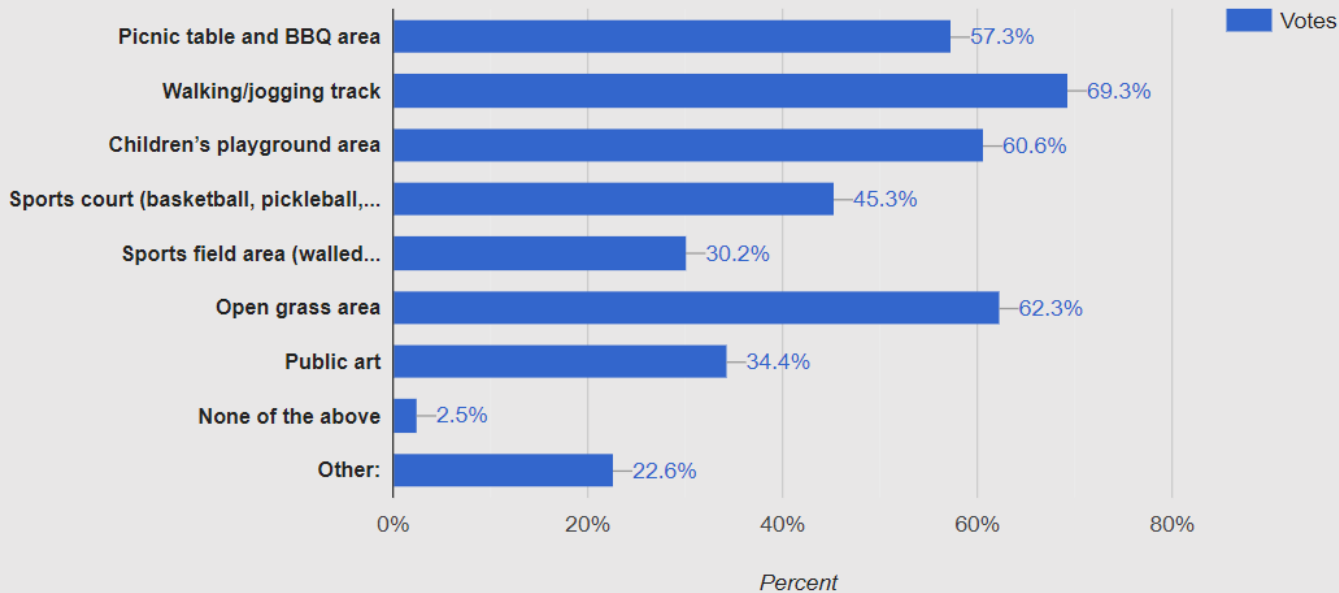
Survey Results

Q2 Which of the following would be most important for you or your family to have at the park? (You can choose up to FIVE, if any)

(358 responses)

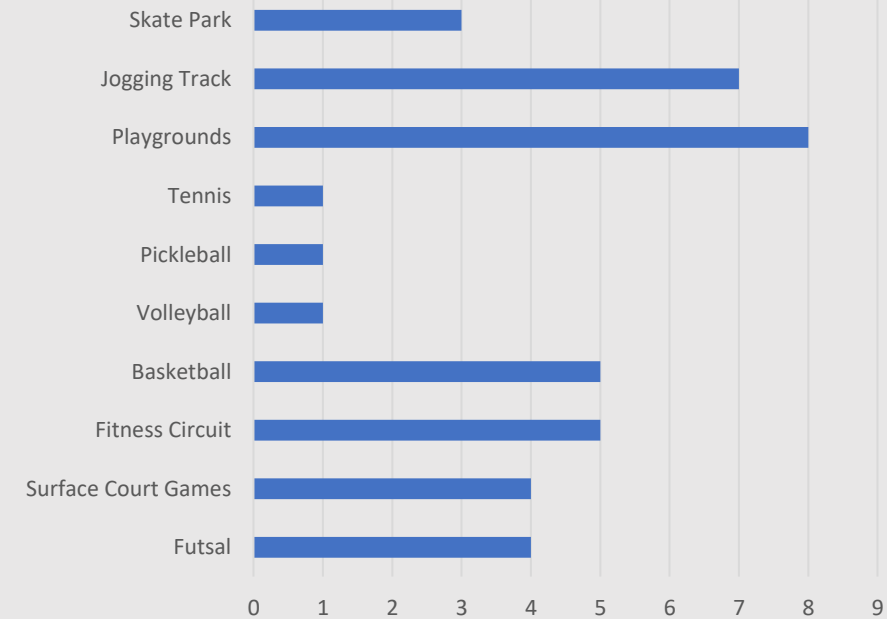
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Show table view



Texted Survey - 409 participants

Active Programming



Workshop #1 Survey - 15 participants

Survey Results

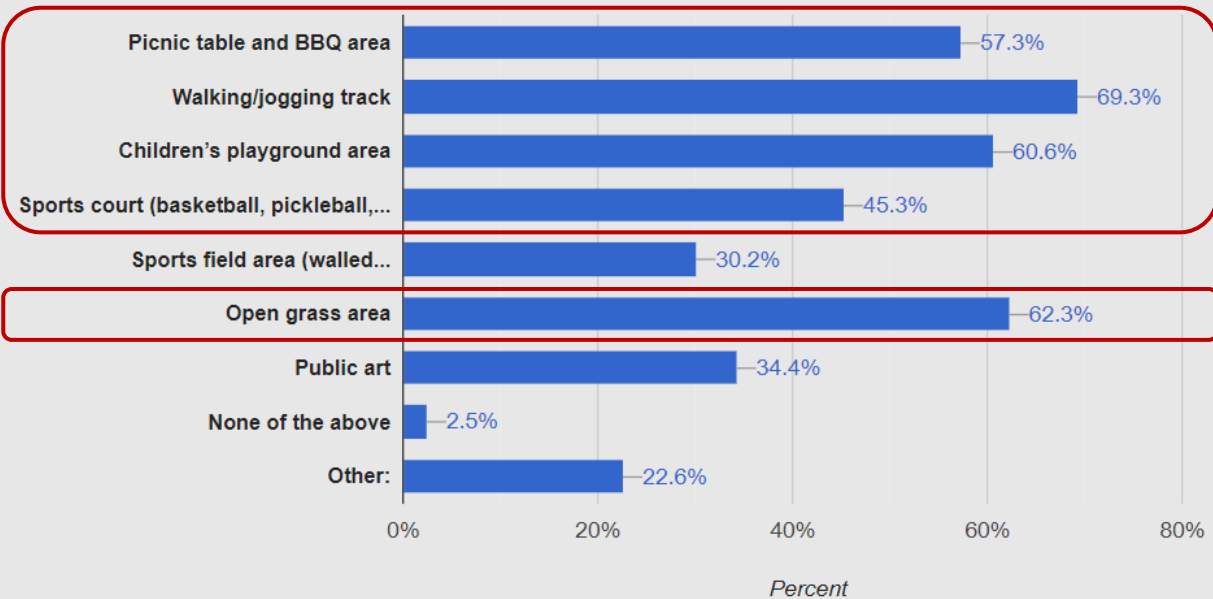
Q2 Which of the following would be most important for you or your family to have at the park? (You can choose up to FIVE, if any)

(358 responses)

[Touch or click chart bars for details]

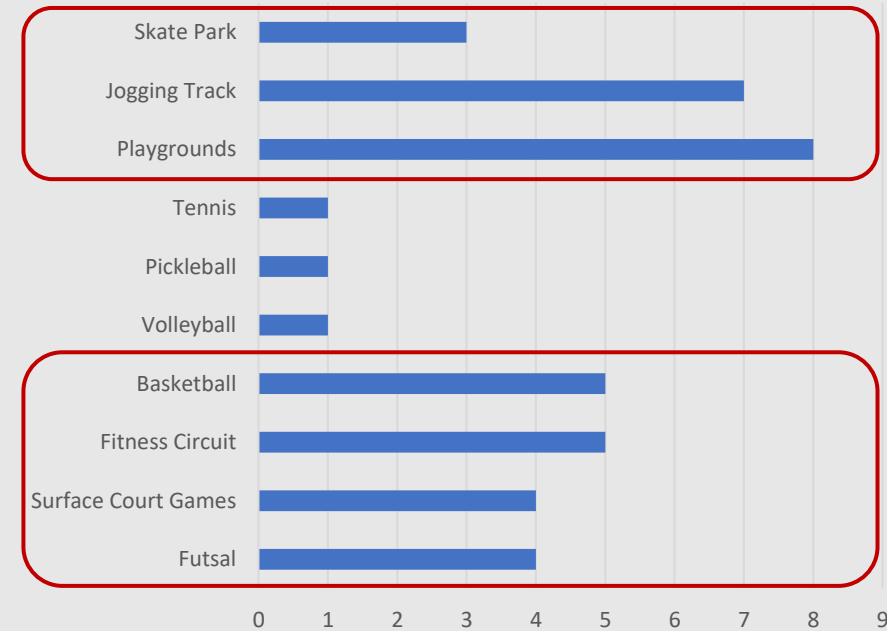
Show table view

Votes



Texted Survey - 409 participants

Active Programming



Workshop #1 Survey - 15 participants

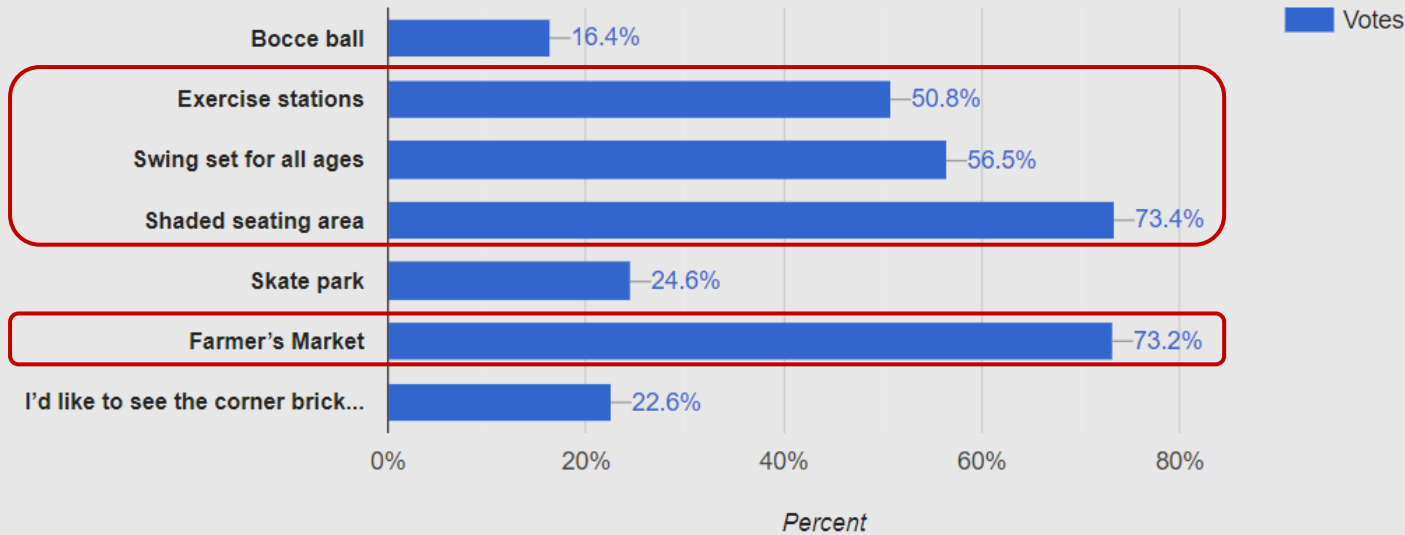
Survey Results

Q3 Which of the following possible features would you or your family be likely to use? (Choose all that apply)

(354 responses)

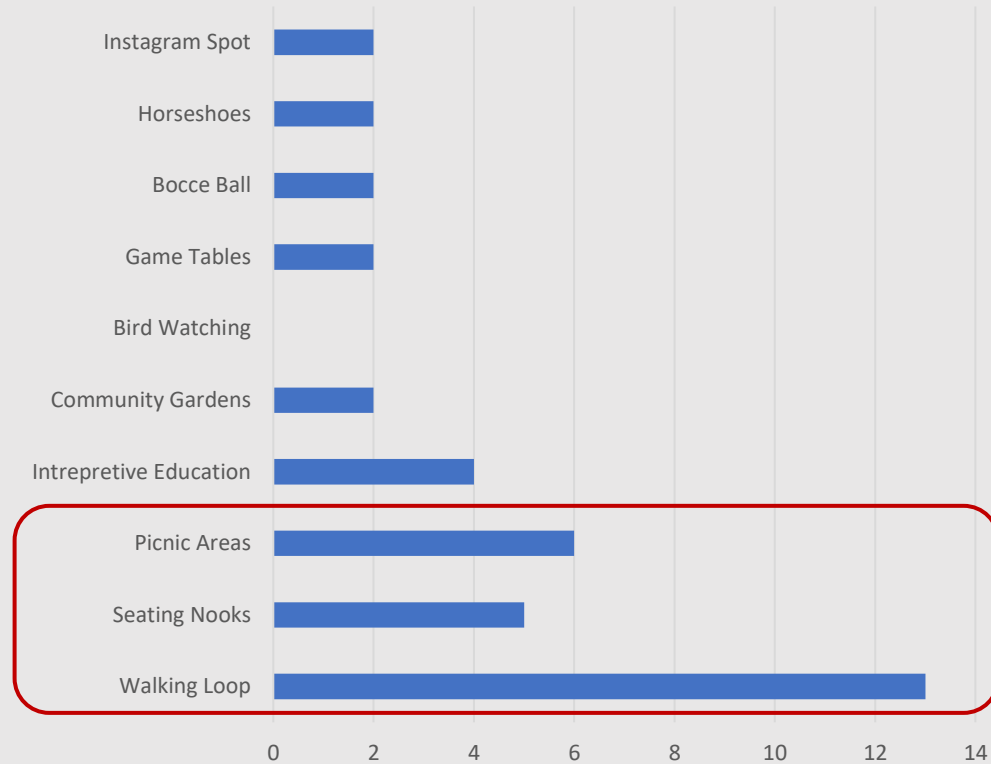
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Show table view



Texted Survey – 409 participants

Passive Programming



Workshop #1 Survey – 15 participants

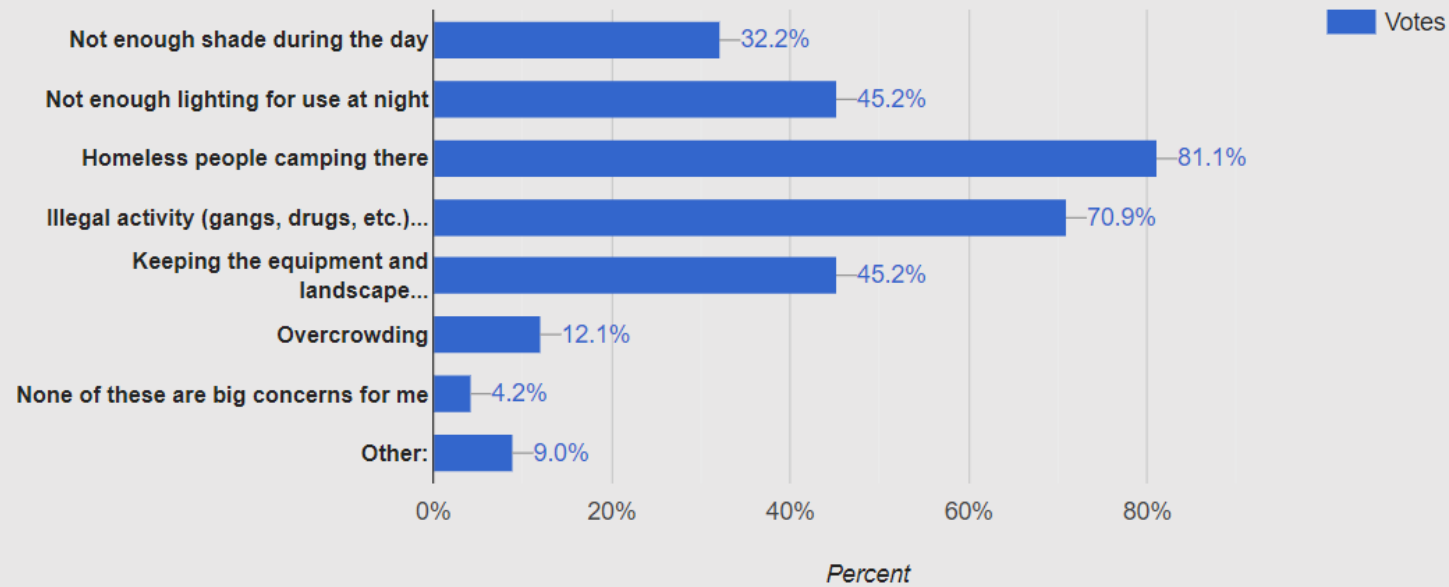
Survey Results

Q4 Which of the following would be your biggest concerns about this new park, if any? (You can choose up to FOUR, if any)

(354 responses)

[Touch or click chart bars for details]

Show table view

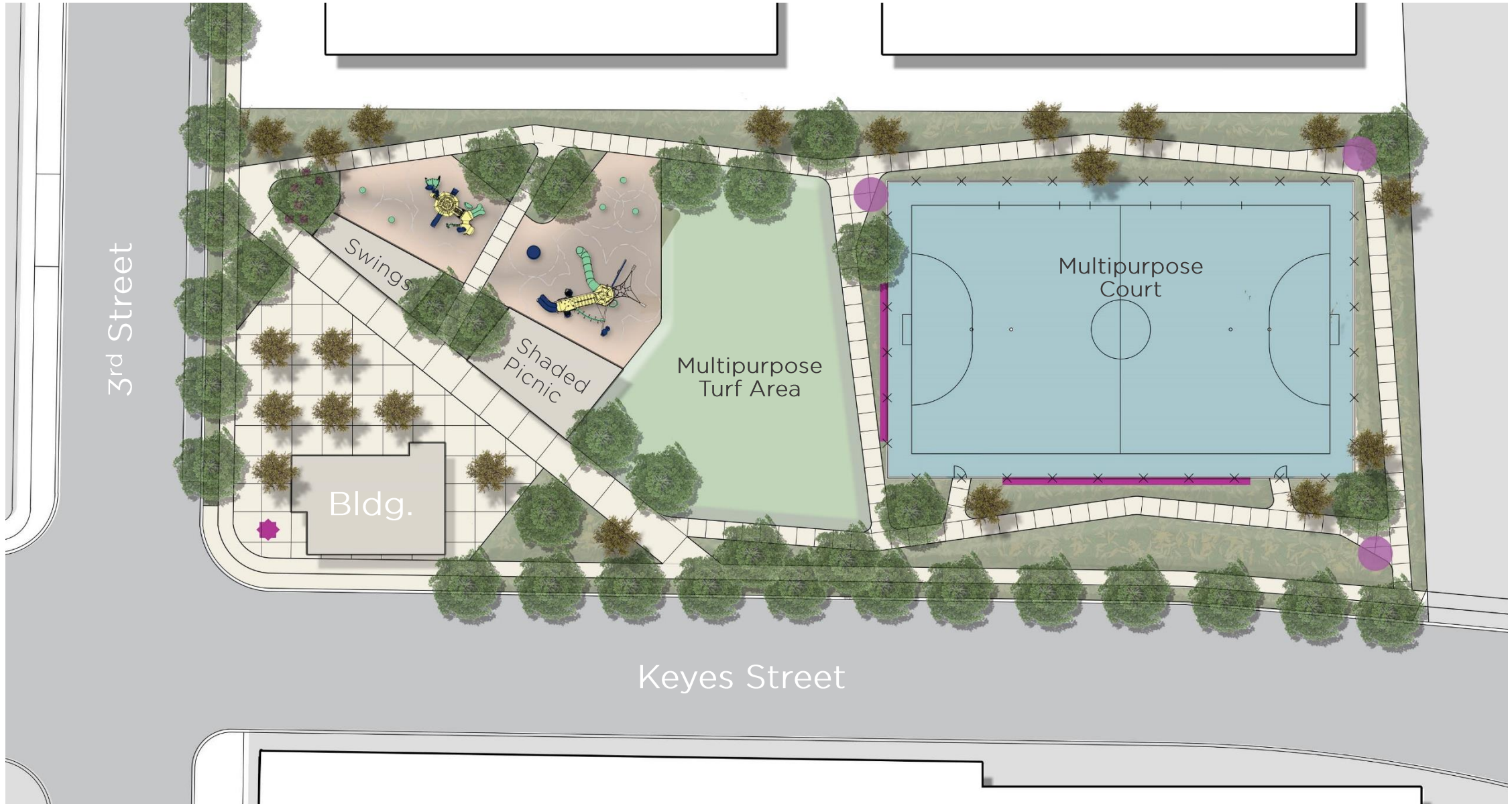


Survey Results

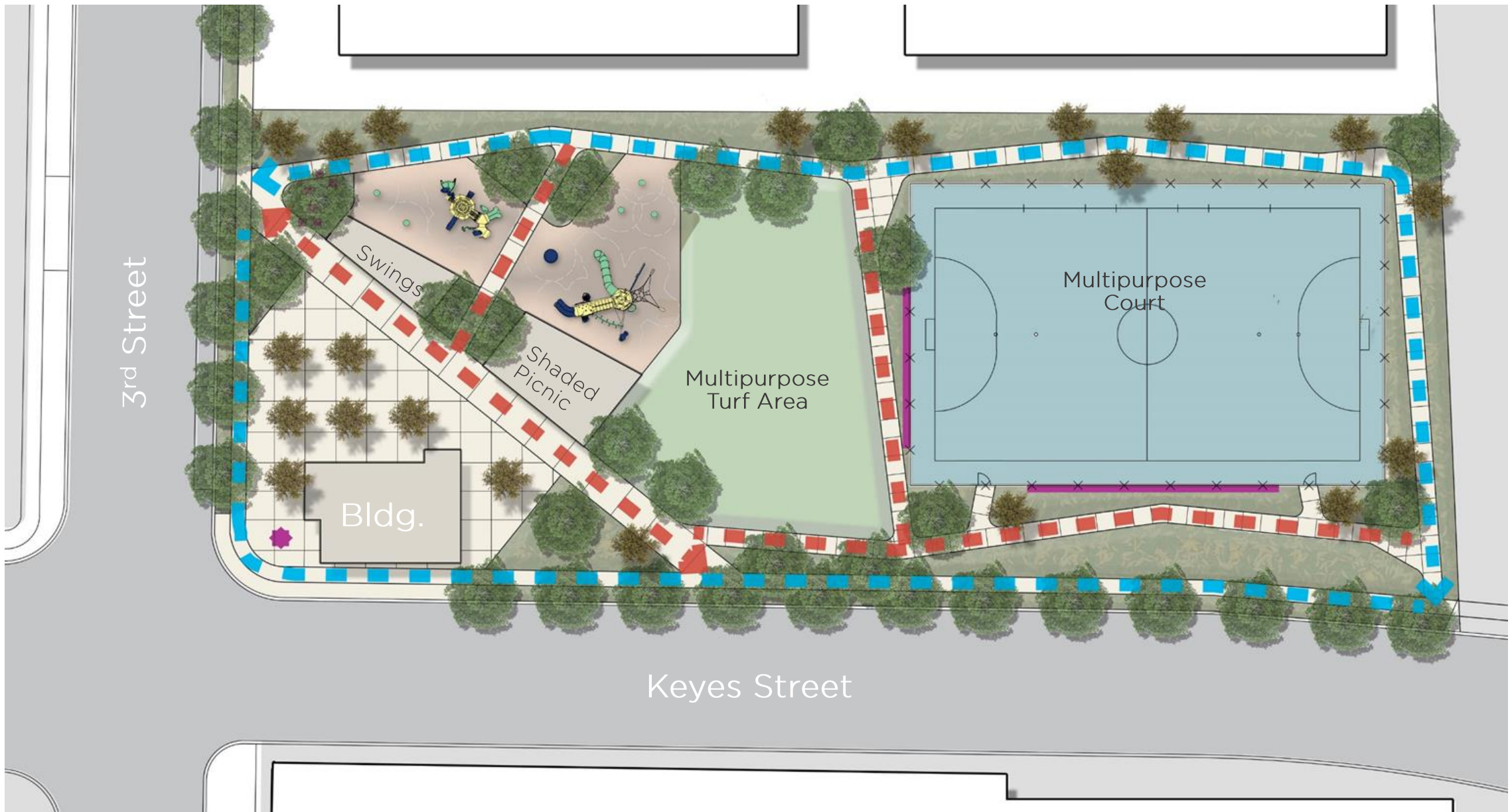


Urban Artist Concept

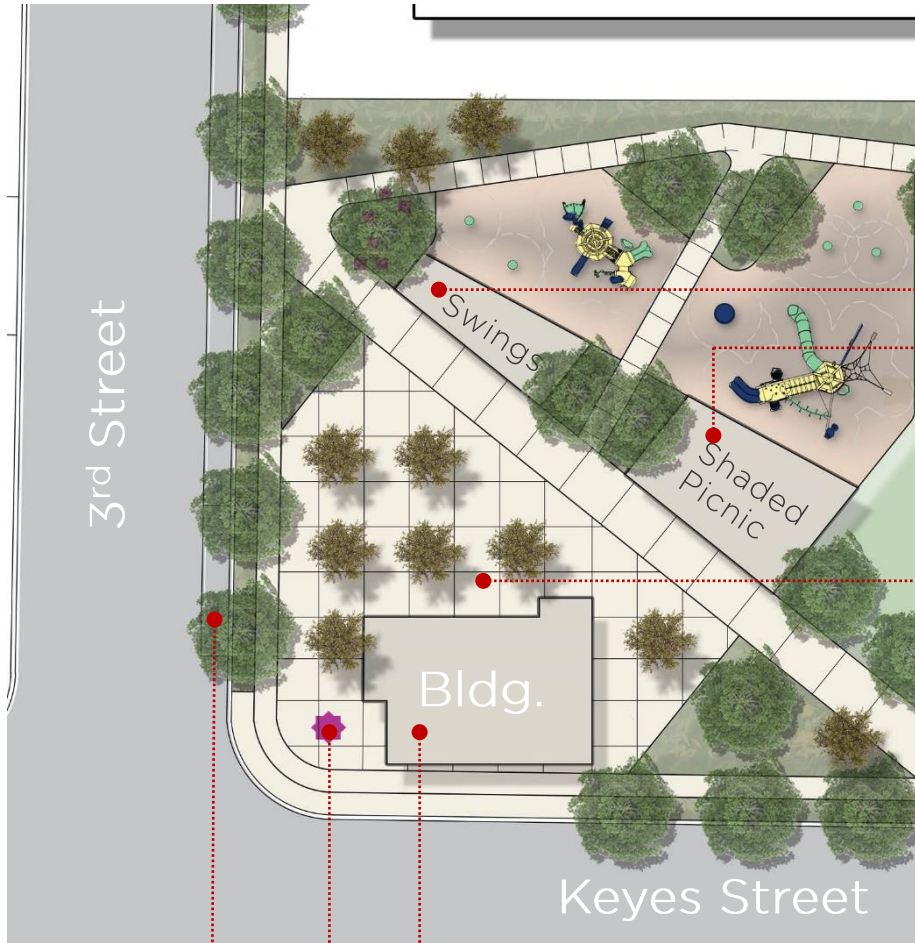
Urban Artist - Conceptual Design



Urban Artist - Conceptual Design



Urban Artist - Conceptual Design

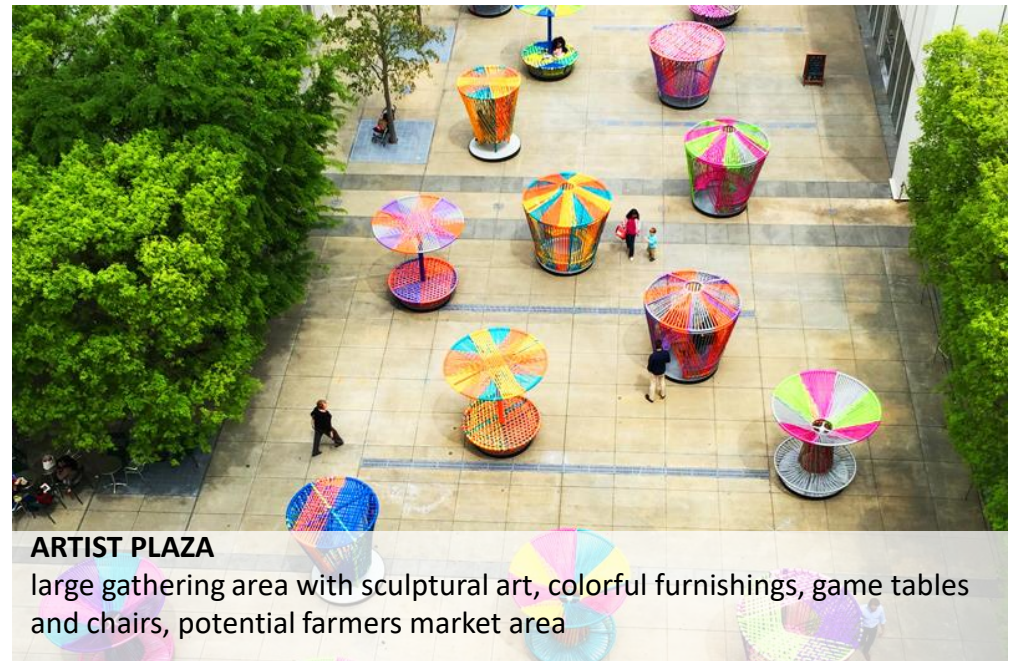
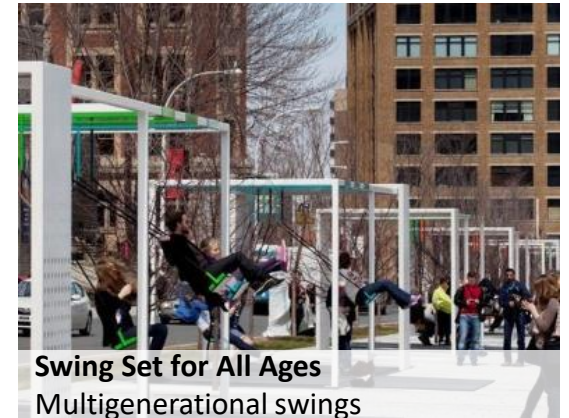
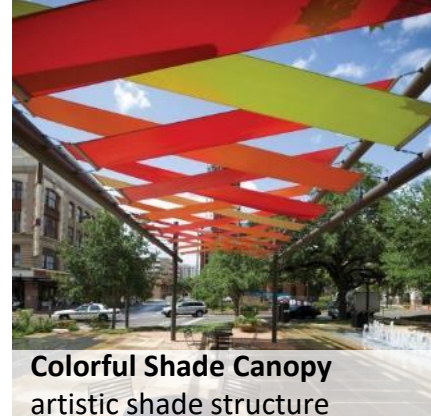


RIDE SHARE + BIKE
PARKING 

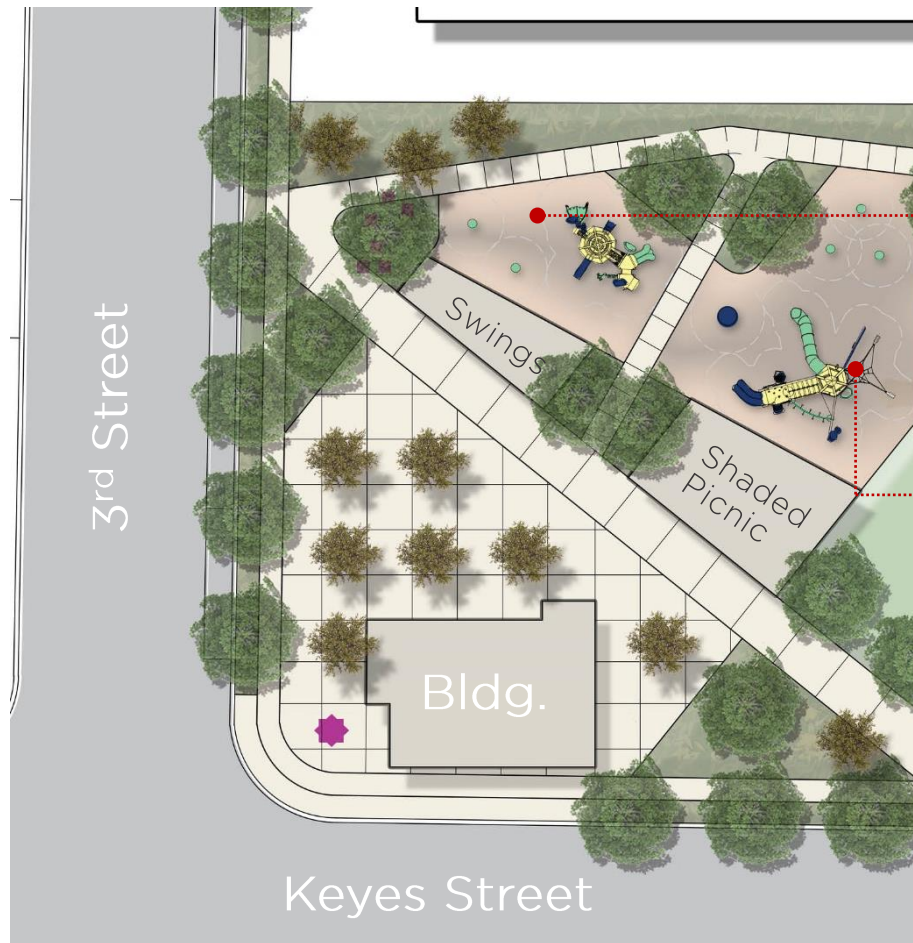
RETROFITTED BLDG
future vendor



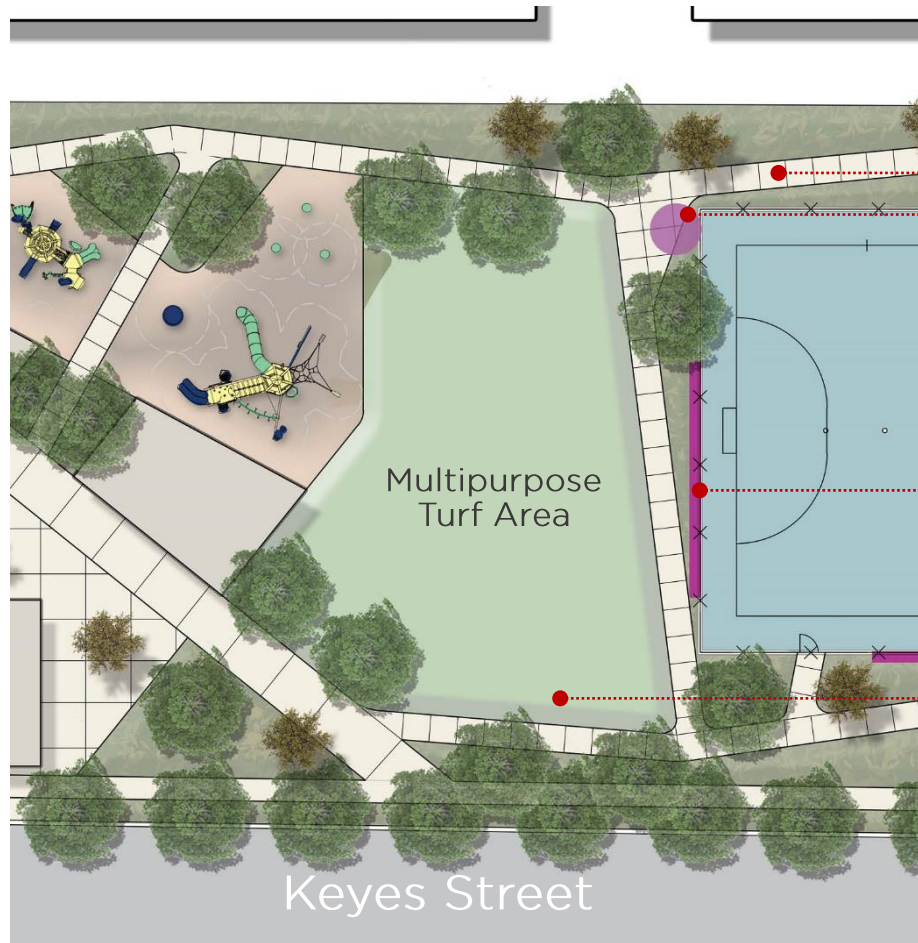
ARTISTIC ELEMENT



Urban Artist - Conceptual Design



Urban Artist - Conceptual Design



EXERCISE STATIONS



WALKING/JOGGING TRACK



COLORFUL COURT FENCE TREATMENT

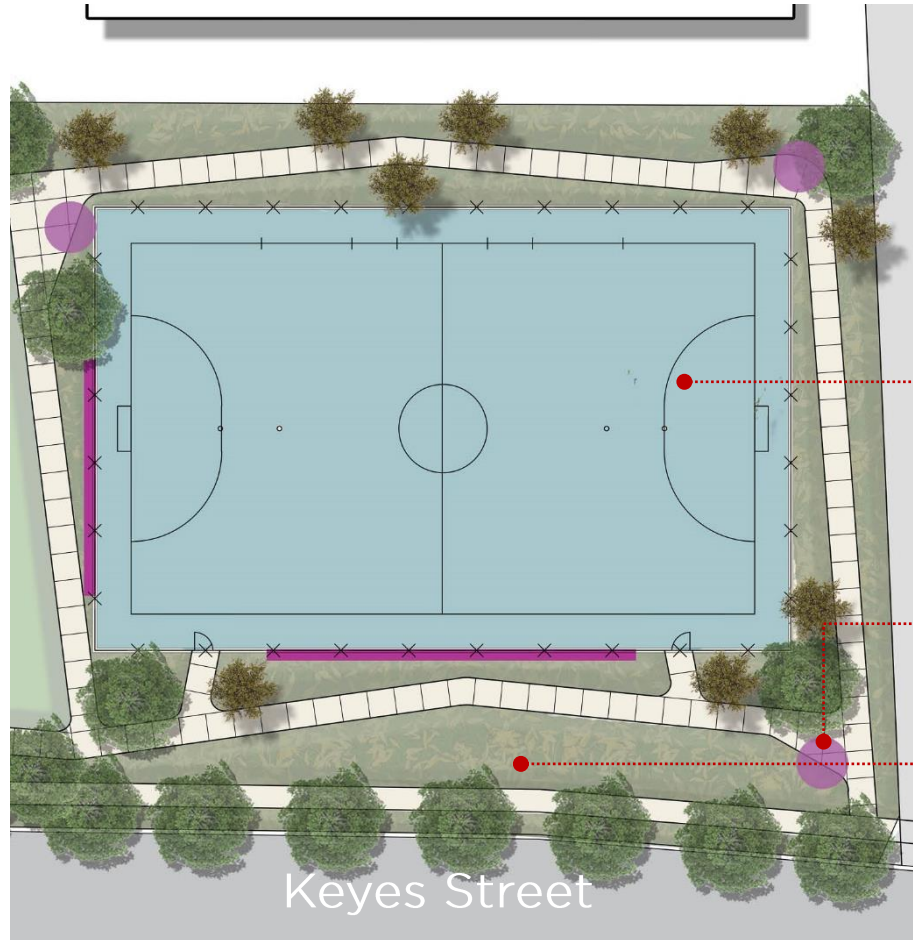
decorative fence, art opportunity or backdrop screen for movie nights



MULTIPURPOSE TURF AREA

flexible turf area for outdoor sports, gatherings, movie nights and potential farmers market

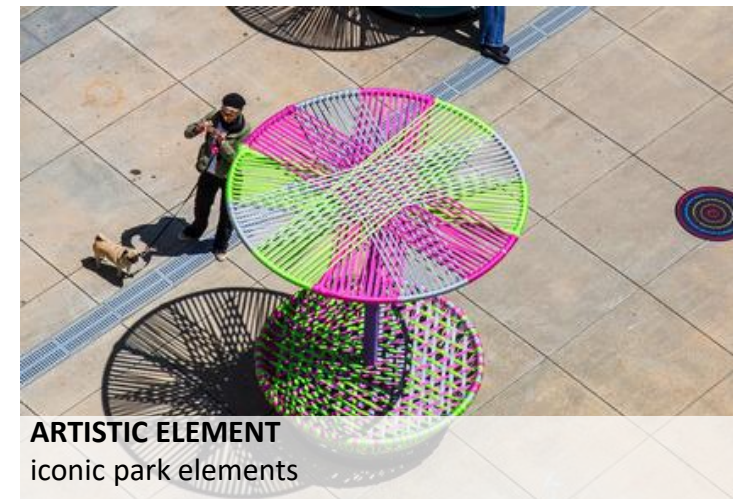
Urban Artist - Conceptual Design



MULTIPURPOSE COURT/OUTDOOR CLASSROOM
Hard court space available for futsal, roller skating, large gatherings or other gaming events

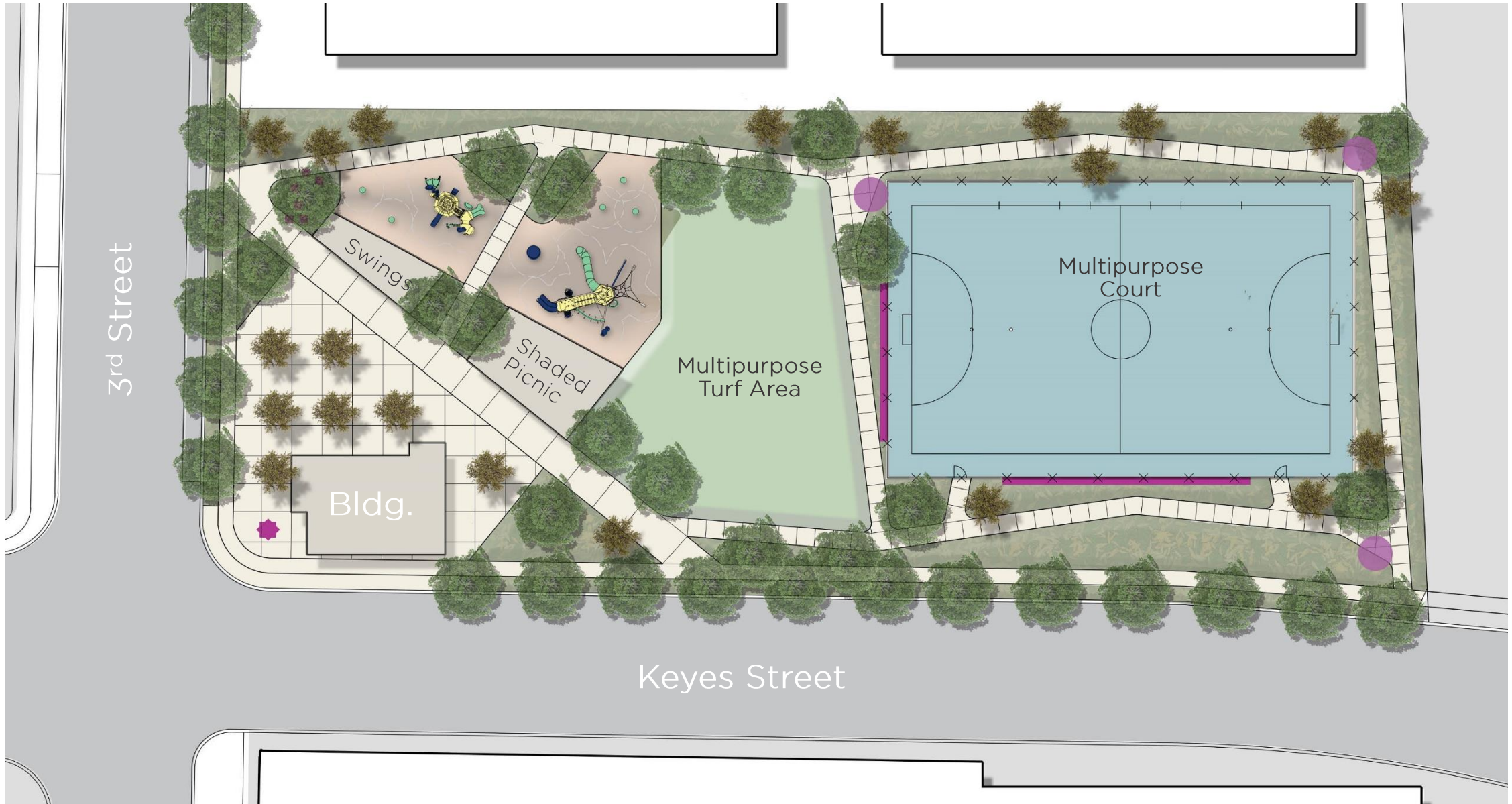


STORMWATER TREATMENT
Bioswale with interpretive signage



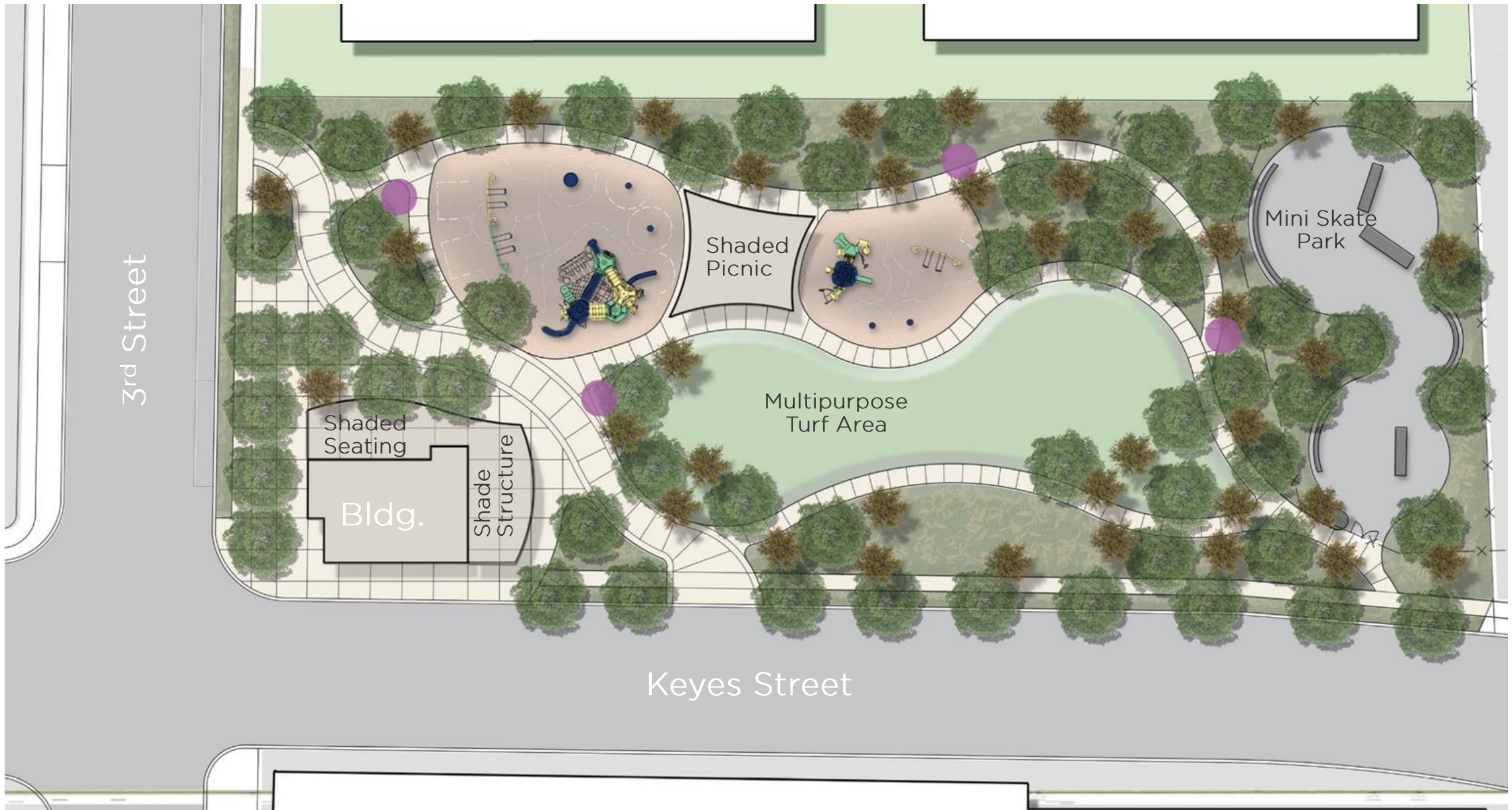
ARTISTIC ELEMENT
iconic park elements

Urban Artist - Conceptual Design

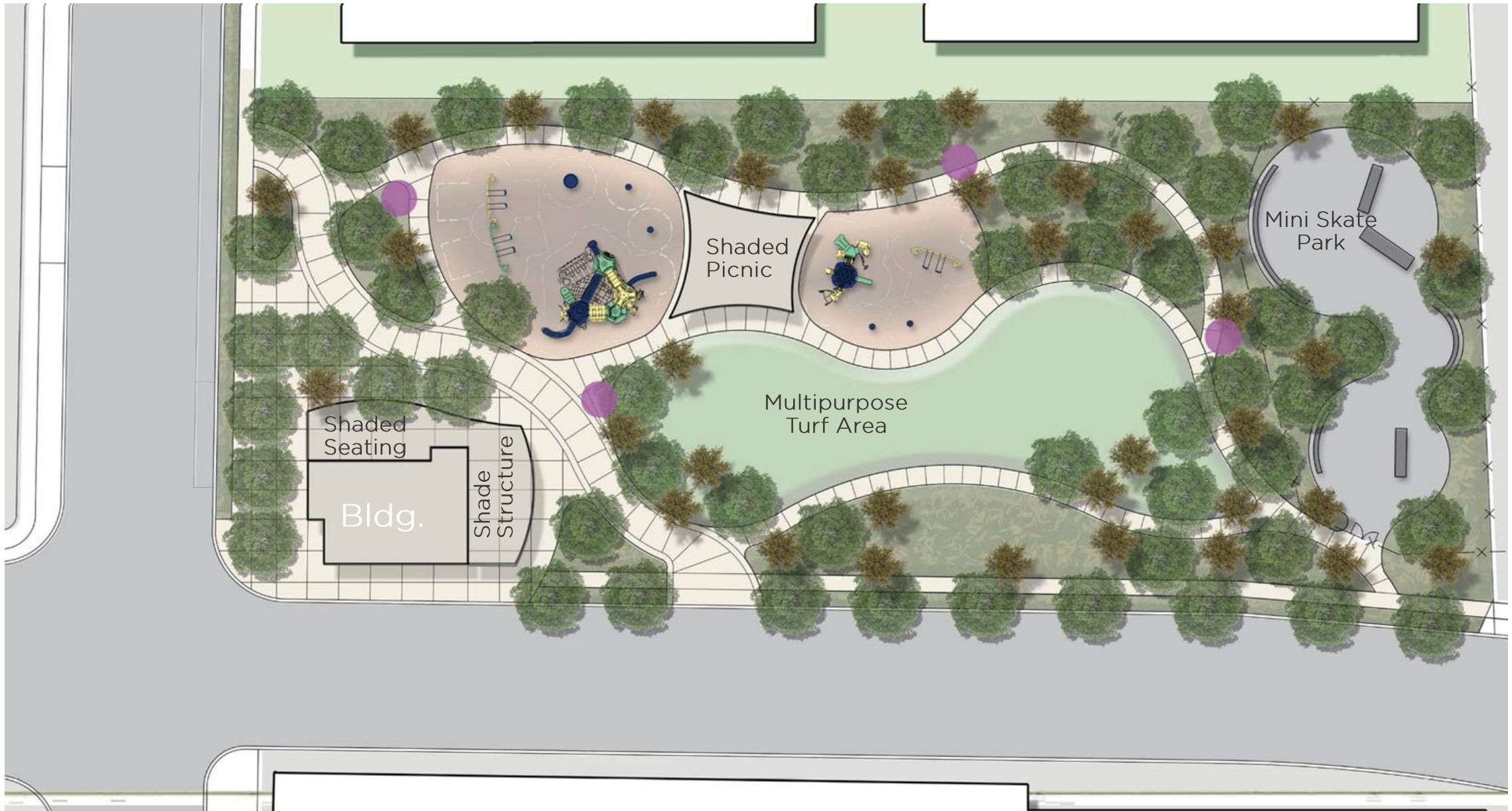


Shady Grove Concept

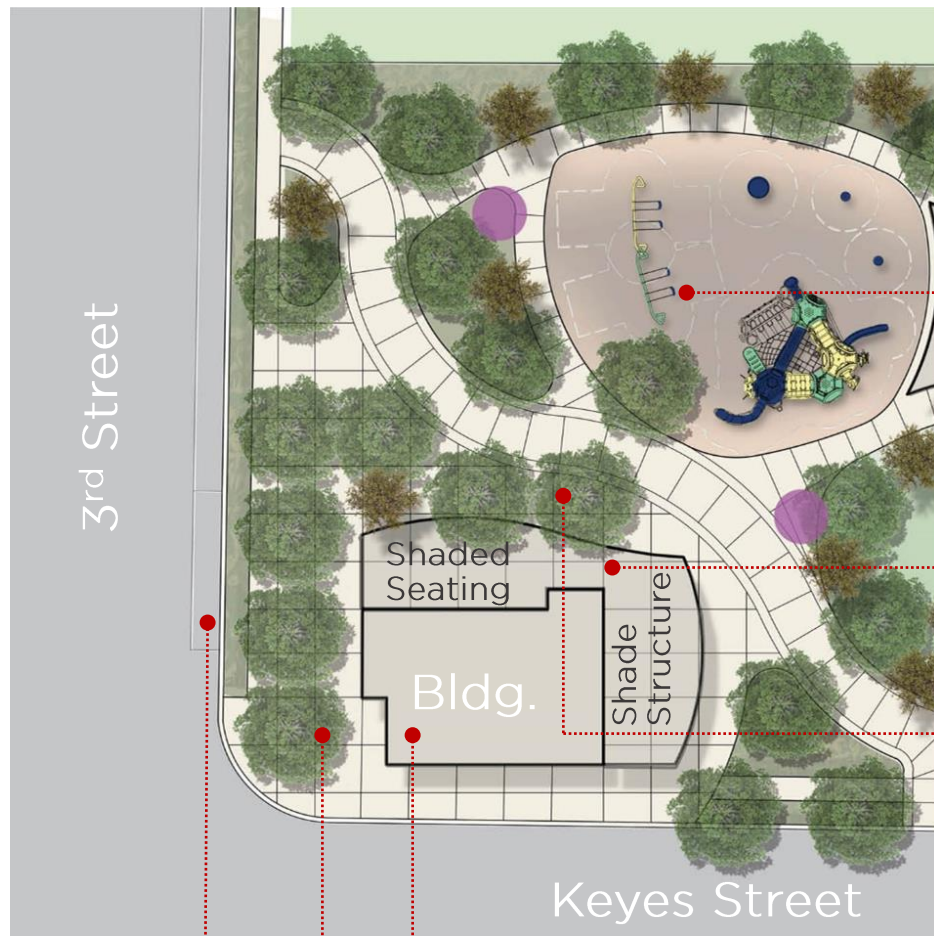
Shady Grove- Conceptual Design



Shady Grove- Conceptual Design



Shady Grove- Conceptual Design

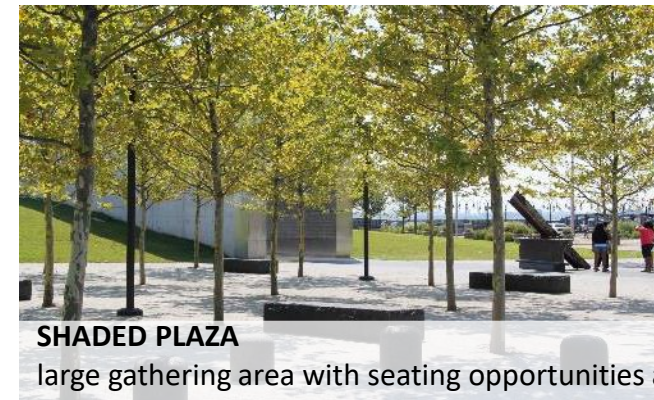


**RIDE SHARE + BIKE
PARKING** 

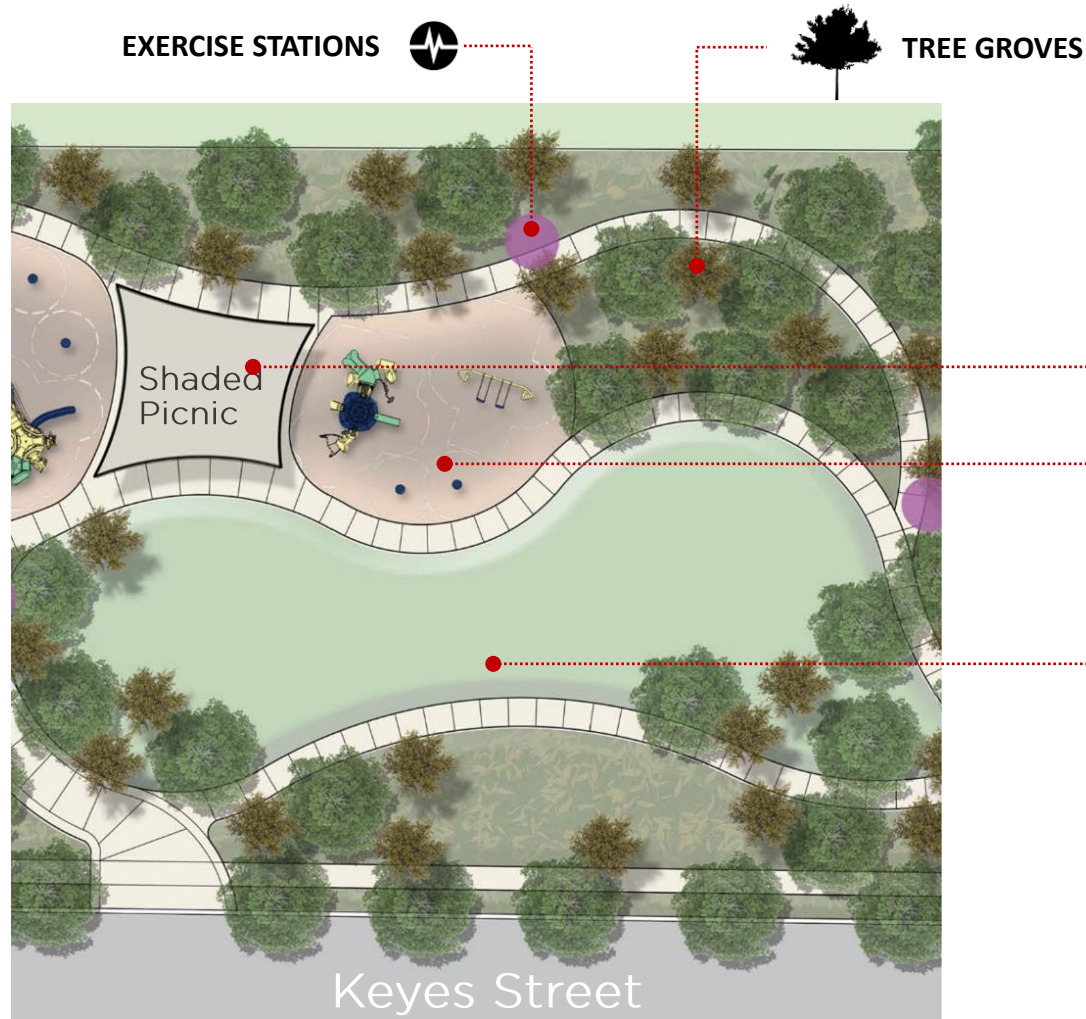
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future vendor



HERITAGE TREE



Shady Grove- Conceptual Design



PICNIC
Small gathering area with picnic tables and bbqs



2-5 Nature Play Elements

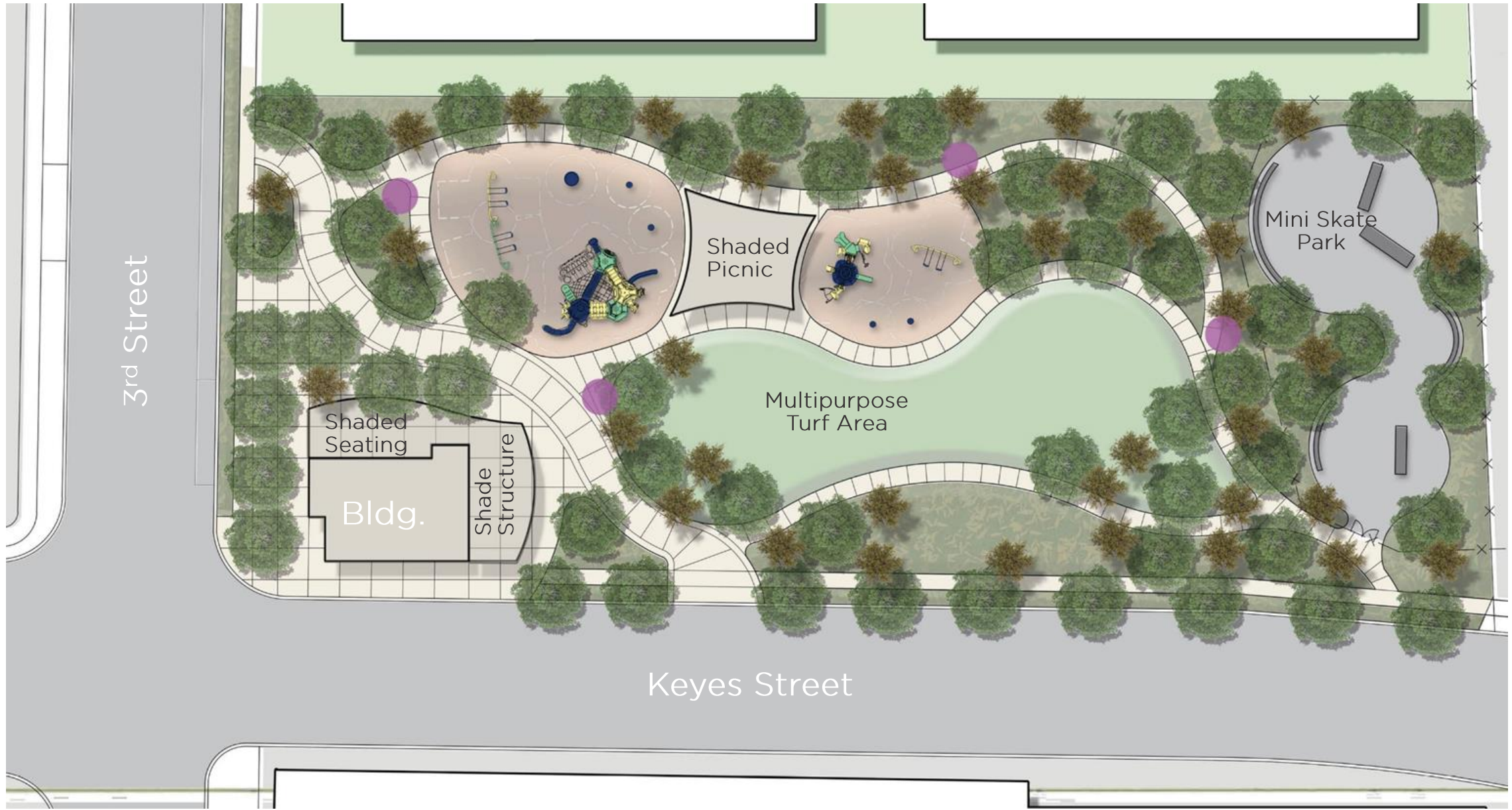


MULTIPURPOSE TURF AREA
flexible turf area for outdoor sports, gatherings and movie nights

Shady Grove- Conceptual Design

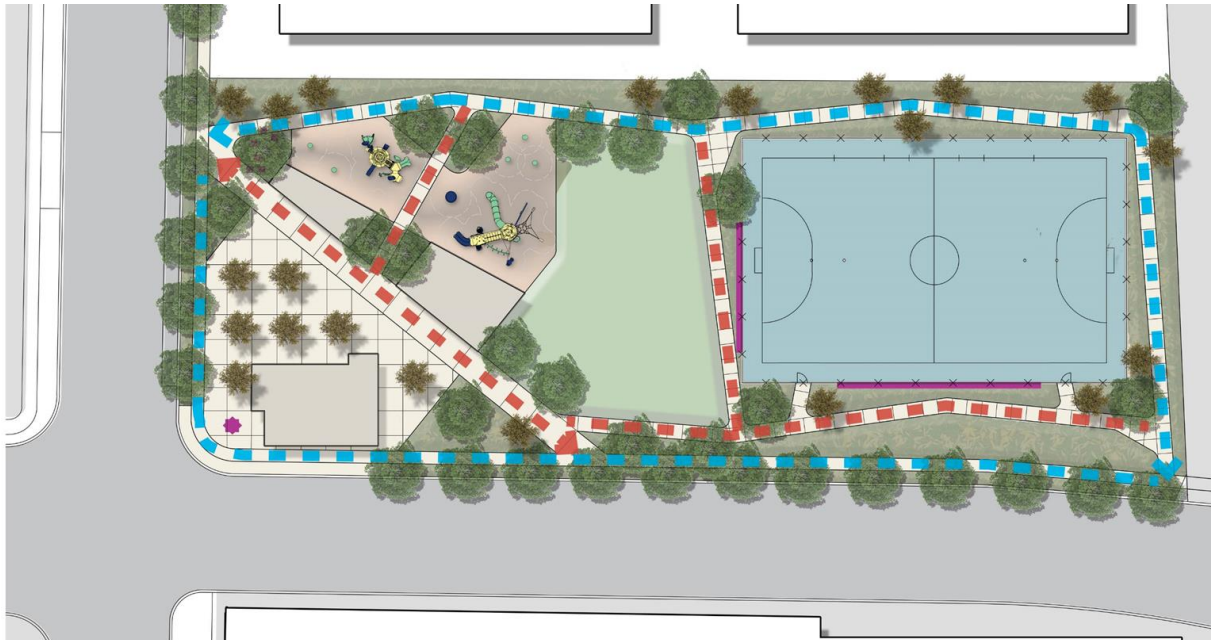


Shady Grove- Conceptual Design

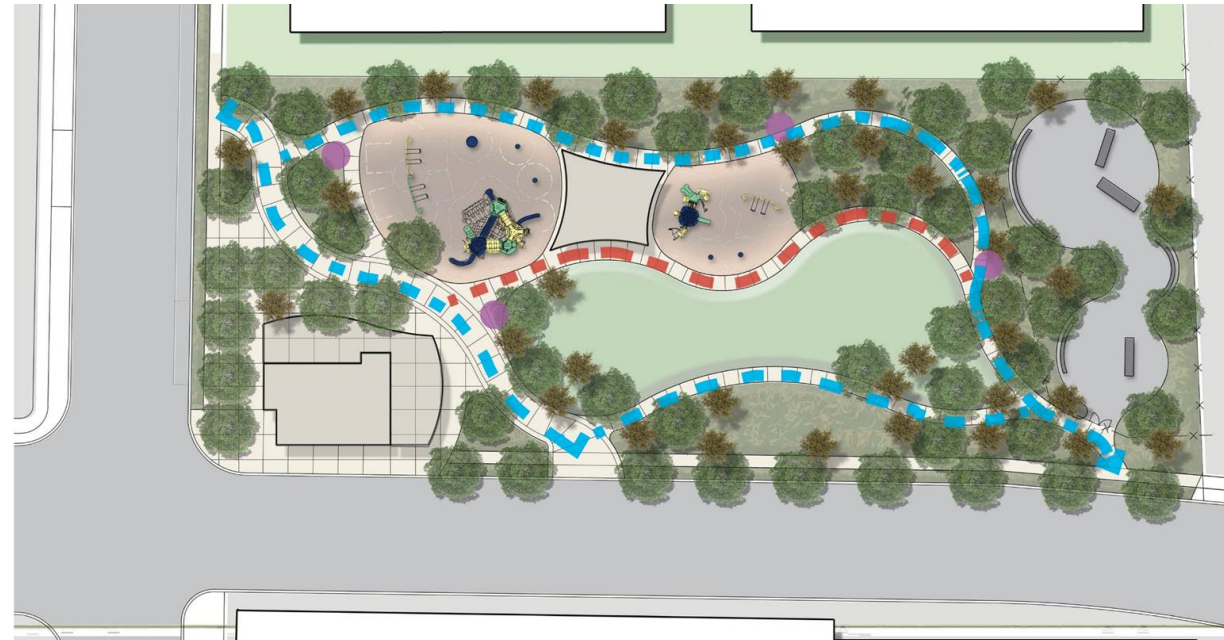


Concept Designs

Concept 1 – Urban Artist



Concept 2 – Shady Grove



Workshop #2 - Q & A

Taller # 2 - Preguntas y respuestas abiertas

Park Naming Survey

As part of the park planning process, we invite you to rank your favorite park names based on previous name solicitations.

Visit <https://bit.ly/SpartanKeyesMPP> and click on the Survey Link.

Como parte del proceso de la planificación del parque, invitamos a la comunidad a sugerir nombres para el futuro parque.

Visite <https://bit.ly/SpartanKeyesMPP> y haga clic en el enlace de la encuesta.

Next Steps

- Workshop #3 (virtual) – May 4, 2022 @ 6-7:30 PM
Taller #3 (virtual) – mayo 4, 2022 @ 6-7:30 PM

Visit <https://bit.ly/SpartanKeyesMPP> to take the Park Ranking Survey and a copy of today's presentation.

Visite <https://bit.ly/SpartanKeyesMPP> para tomar la encuesta para el nombre de parque y una copia de la presentación de hoy.



Thank you for participating in shaping your community!

¡Gracias por participar en la formación de su comunidad!



Changing Lives by Design

For further information contact the City of San Jose Project Manager Sara Sellers, Sara.Sellers@sanjoseca.gov