

Capital Program	Modified FY 2021-22 Budget	FY 2021-22 Budget Adjustments (Moved 21-22 Unspent Funds to 22-23)	Estimated FY 2021-22 Budget - Post Budget Adjustments	FY 2021-22 Total Spent	FY 2021-22 Expenditure Notes
Garage Elevator Upgrades	2,548,000	0	2,548,000	345,134	Total Elevator Upgrades Estimated at \$5M 4th St Garage (\$3.2M) - \$207k spent Market St Garage (\$1.1M) - \$82k spent 3rd St Garage (\$742k) - \$56k spent
Garage Façade Improvements	4,564,000	(2,600,000)	1,964,000	405,585	Market St Garage Façade Demo, Design, & Specs (FY 22-23) Market St Garage Façade Demo Construction (FY 23-24) New Façade/Art Installation (FY 24-25)
Greater Downtown Area Multi-Modal/Meter District/Streetscape Improvements	92,071	0	92,071	42,071	Wayfinding - \$42K (\$15k Remaining Encumbrance)
Greater Downtown Parking Inventory	390,914	0	390,914	362,176	Diridon Area Parking Site Planning & Development (Lot E/Milligan - Consu PW Labor)
Green Technologies + Innovation	200,000	0	200,000	26,620	EV Charging Station I Year Subscription
Minor Parking Facility Improvements	1,813,514	0	1,813,514	269,469	Portfolio-Wide Improvements including Sealing, Cable Tensioning, & Traffic Membrane - \$92k Parking Compliance Kitchenette - \$177k
Revenue Control Upgrades	5,608,109	0	5,608,109	5,416,917	PARCS SKIDATA Contract - \$5.2M PARCS Command Center - \$200K
security Improvements	1,115,000	0	1,115,000	0	No expenditures in FY 21-22 (Earmarked for upgrade to survelance camera s) PW developing City-wide RFP
Public Art	99,000	0	99,000	8,935	OCA - 3rd St Garage Mural (extension), Market St. Garage Façade enhance 4th Parking Garage Display Window Activation
City-Wide PW Capital Supprt Cost	75,000	0	75,000	69,506	PW Admin Support
Program/Project Totals	16,505,608	(2,600,000)	13,905,608	6,946,413	
Reserves					
Parking and Transportation Capital Reserve	0	0	0	0	
SAP/Diridon Area Parking and Transportation Reserve	2,431,000	0	2,431,000	0	
Reserves Totals	2,431,000	0	2,431,000	0	
Total Capital Program	18,936,608	(2,600,000)	16,336,608	6,946,413	